



HUNTSVILLE MINOR HOCKEY ASSOCIATION (HMHA)
2 Main St. West, PO Box 5044, Huntsville, ON P1H 2K5

Tournament Format/Rules

1. All OMHA playing rules and tournament regulations shall be in effect notwithstanding major penalties for fighting which will result in expulsion from the remainder of the tournament.

2. A team representative must register at the main registration desk at least 1 hour prior to the team's first game. Team rep must bring a copy of the team's official roster, travel permit and settle up any outstanding debt owed to the tournament.

3. **EXPULSION FOR MAJOR PENALTIES AS STATED BELOW:**

Fighting majors, match penalties, gross misconducts, or a second "checking from behind" penalty will cause a player to be suspended from the tournament. Suspensions received in tournament play, **MUST** be served in the tournament. Specifically, a 5-minute penalty that carries an automatic 1 game suspension will mean that the player will automatically sit the next scheduled game in the tournament. The game suspension will be served in regular league play if the suspension is in fact received in the final game of the tournament.

4. **ELIGIBILITY:**

All players and bench personnel must be certified as per OMHA or accepted equivalent. Team rosters will be limited to 19 players including goalies. All team must have a certified Trainer on the bench at all times.

5. **HOME TEAM:**

The tournament committee shall designate the home team in all games. Home will be the light colour. In the event of conflicting colours, the home team shall change sweaters prior to the start of the game.

6. **PRELIMINARY ROUND:**

All teams will be guaranteed 4 games. All teams must be prepared to play 15 minutes prior to their scheduled game time. No teams are allowed on the ice to warm up without referees present. There will be a 3-minute warm up at the start of each game. The ice

surface will be flooded after each game. Please vacate the dressing rooms 20 minutes after the conclusion of your game. All games will be three 10-minute stop time periods (except when the mercy rule is in effect). There will be no time outs or overtime during the preliminary rounds.

7. POINT SYSTEM:

Each team will be awarded 2 points for a win, 1 for a tie, and 0 for a loss. The most points will determine top seeding in each division after the round robin preliminary games. The top 2 division winners will advance to the finals. The two second place teams will play in the 3/4 game. The two third place teams will play in the 5/6 game. The two fourth place teams will play in the 7/8 game. In the event of a tie for a playoff position, the following process will be used to determine the ranking within each division.

- a. The team with the largest goal differential percentage (as per the website)
- b. Fewest goals against
- c. Least penalty minutes
- d. The Tournament Committee will meet and decide on a further ruling, if required

8. FINALS:

The championship games will be 10/10/15 minute stop time periods. In the event of a tie, sudden victory stop time elimination periods will begin as follows: 4 players and one goalie will play for each team for 2 minutes. If still tied, the teams will ice 3 players and 1 goalie for 2 minutes. If still tied, the teams will ice 2 players and 1 goalie for 2 minutes until the game is won. During sudden victory, substitutions may be made only during play. One time out is permitted in the championship game only.

9. CONSOLATION GAMES:

All games will be three 10-minute stop time periods (except when the mercy rule is in effect). There will be no time outs or overtime during the preliminary rounds. Tie will be finished by a 3 player shootout.

10. FORFEIT:

In the case of a game forfeited, the opposing team shall be rewarded a 3-0 victory and 2 points for the win.

11. DISPUTES:

The tournament committee will review all disputes and their decision will be final. The referee's room is strictly off limits to all team personnel. All questions will be handled through the team manager and the Tournament Convener.

12. MERCY RULE:

A 5 goal or more lead in the third period will result in straight time. Should the lead be reduced to less than 5 goals, the clock will return to stop time. No mercy rule for semi-final or final games.

*During straight time – 2-minute penalties will be posted as 3 minutes and 5 minute penalties as 7 minutes.